AGENDA MONMOUTH COUNTY IMPROVEMENT AUTHORITY

FEBRUARY 14, 2019 REGULAR MEETING 9:00AM

1.	CALL TO ORDER
2.	PLEDGE OF ALLEGIANCE
3.	OPENING STATEMENT
4.	ROLL CALL
5.	MOTION APPOINTING SECRETARY AS TEMPORARY CHAIRMAN OF THE MEETING
	MOTION BY SECONDED BY
	NOMINATIONS FOR CHAIRMAN
	MOTION BY NOMINATING AS CHAIRMAN. SECONDED BY
	ROLL CALL VOTE FOR CHAIRMAN
	CHAIRMAN ASSUMES CONTROL OF THE MEETING ***********************************
	NOMINATIONS FOR VICE CHAIRMAN
	MOTION BY NOMINATING AS VICE CHAIRMAN. SECONDED BY
••••	ROLL CALL VOTE FOR VICE CHAIRMAN
	NOMINATIONS FOR TREASURER
	MOTION BY NOMINATING AS TREASURER. SECONDED BY
	ROLL CALL VOTE FOR TREASURER

6. APPOINTMENT OF FINANCIAL ADVISOR TO THE MCIA

	RESOLUTION APPOINTING NW FINANCIAL GROUP AS FINANCIAL ADVISOR TO THE MCIA.
	MOTION BY SECONDED BY
	ROLL CALL VOTE FOR FINANCIAL ADVISOR
7.	APPOINTMENT OF BOND COUNSEL TO THE MCIA
	RESOLUTION APPOINTING GIBBONS PC AS BOND COUNSEL TO THE MCIA.
	MOTION BY SECONDED BY
	ROLL CALL VOTE FOR BOND COUNSEL
8.	APPOINTMENT OF SENIOR UNDERWRITER TO THE MCIA
	RESOLUTION APPOINTING RAYMOND JAMES & ASSOCIATES, INC. AS SENIOR UNDERWRITER TO THE MCIA.
	MOTION BY SECONDED BY
	ROLL CALL VOTE FOR SENIOR UNDERWRITER
9.	APPOINTMENT OF GENERAL COUNSEL TO THE MCIA
	RESOLUTION APPOINTMENT DENNIS A. COLLINS, ESQ. AS GENERAL COUNSEL TO THE MCIA.
	MOTION BY SECONDED BY
	ROLL CALL VOTE FOR GENERAL COUNSEL
10.	APPOINTMENT OF AUDITOR TO THE MCIA
	RESOLUTION APPOINTMENT ROBERT A. HULSART & COMPANY AS AUDITOR TO THE MCIA.
	MOTION BY SECONDED BY
*****	ROLL CALL VOTE FOR AUDITOR ***********************************
11.	RESOLUTION – PAYMENT OF MISCELLANEOUS BILLS

RESOLUTION - ACCEPTING THE FINDINGS OF THE LOCAL FINANCE BOARD FOR THE

GOVERNMENTAL POOLED LOAN REVENUE BONDS, SERIES 2018C

12.

- 13. RESOLUTION ACCEPTING THE 2018 AUDIT
- 15. APPROVAL OF MEETING MINUTES OF THE REGULAR MEETING OF NOVEMBER 8, 2018.
- 16. REPORT BY FINANCIAL ADVISOR.
- 17. REPORT BY BOND COUNSEL.
- 18. REPORT BY GENERAL COUNSEL.
- 19. PUBLIC PORTION.
- 20. ADJOURNMENT.